

Elliptics Network

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Distributed hash table

Key/value storage



How to handle huge dataset?

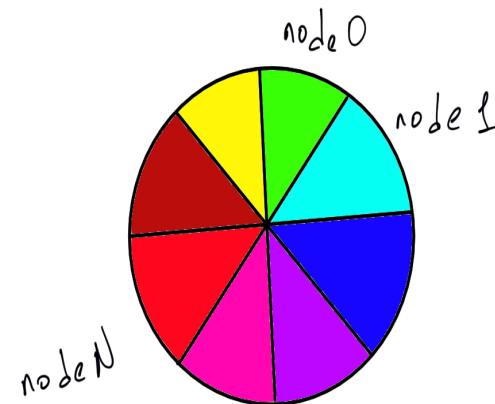
Can existing solutions scale?



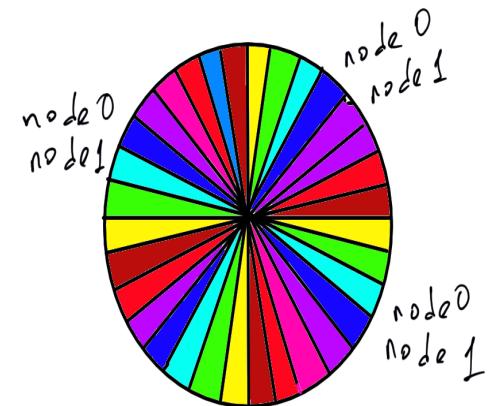
Distributed hash table

Consistent hashing

Map and routing table



node N

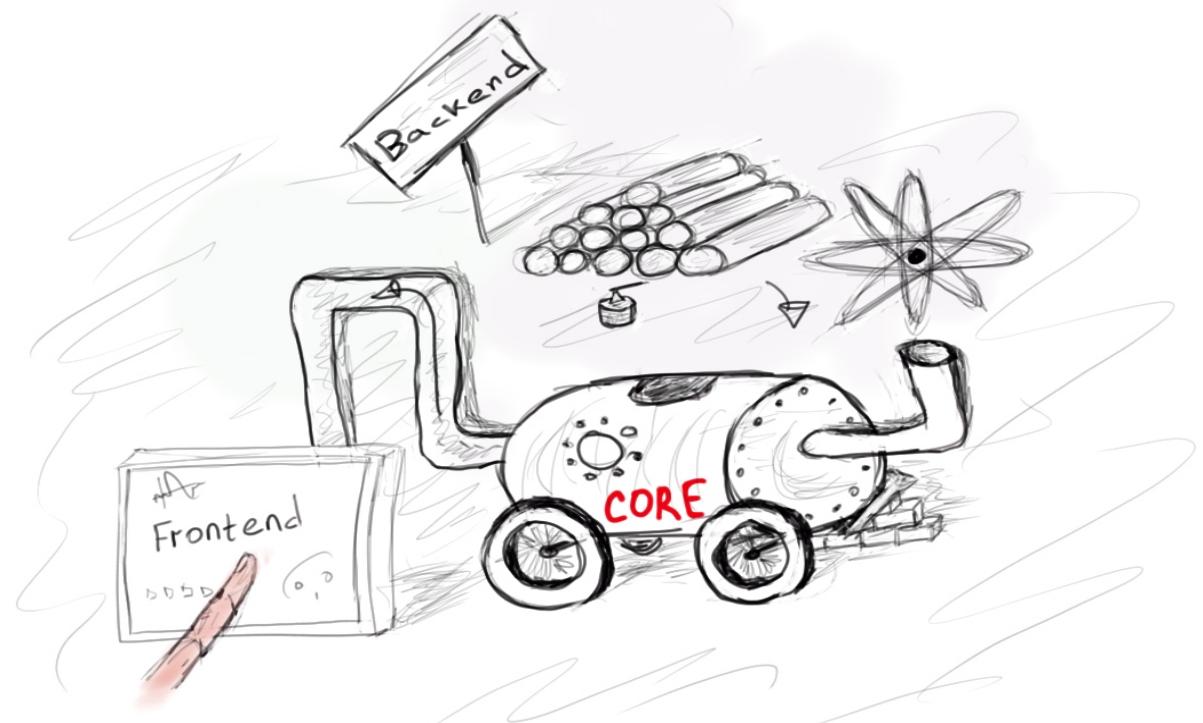


Elliptics network architecture

Frontend

Core

Backend



Frontends

HTTP

Bindings

POMELFS

Command
Line



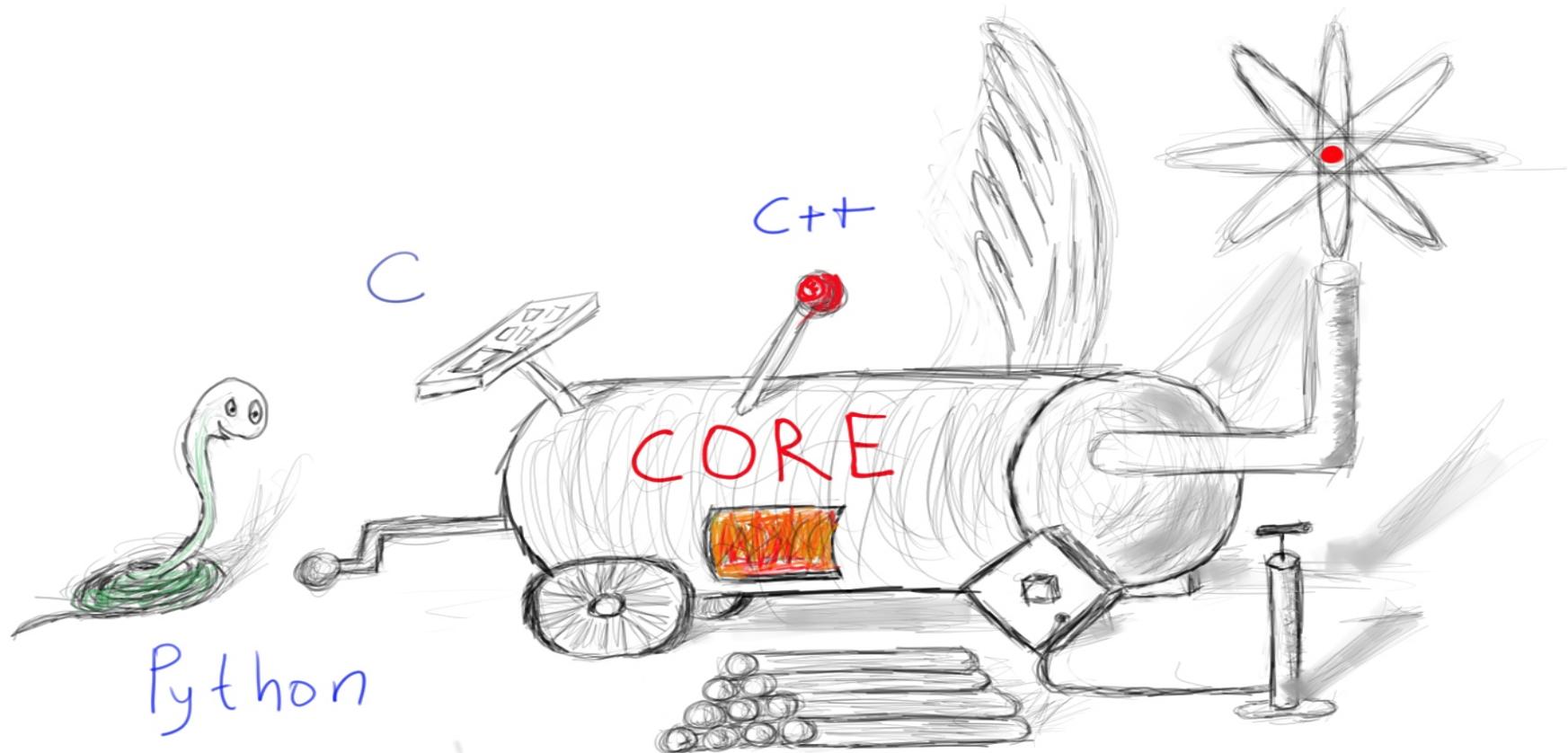
```
# mount -t pohmel 192.168.0.1 /mnt
```

```
root@main.google.com # dnet-stat
system message: stats are bad
root@main.google.com # reboot
system message: going to meet Kenny, bastards
```

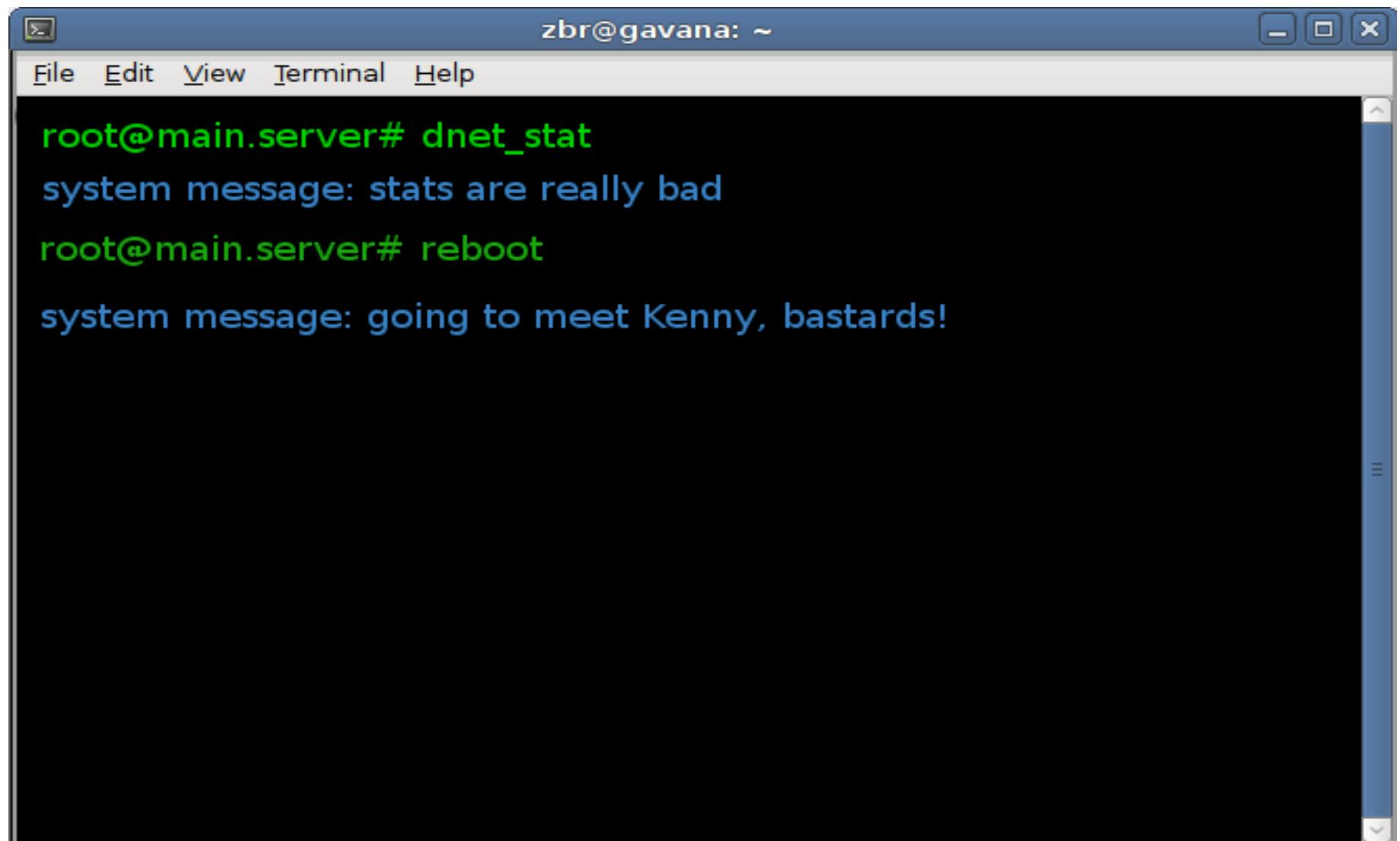
Frontends: HTTP



Frontends: bindings



Frontends: command line



A screenshot of a terminal window titled "zbr@gavana: ~". The window has a blue header bar with standard window controls (minimize, maximize, close) on the right. Below the title is a menu bar with "File", "Edit", "View", "Terminal", and "Help". The main area of the terminal shows a command-line session:

```
root@main.server# dnet_stat
system message: stats are really bad
root@main.server# reboot
system message: going to meet Kenny, bastards!
```

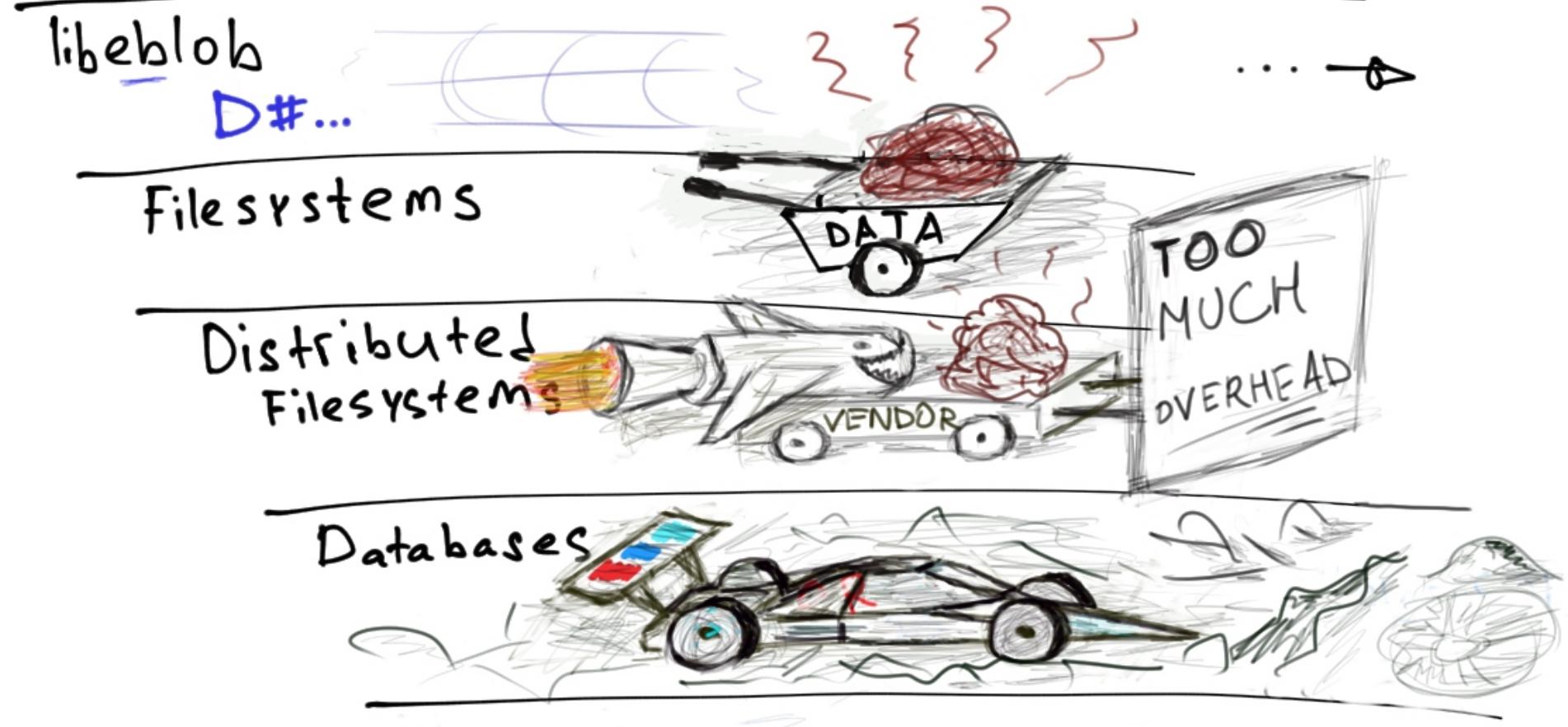
The terminal has a dark background and light-colored text. A vertical scroll bar is visible on the right side of the terminal window.

Frontends: POHMEFLS



mount -t pohmel 192.168.0.1 /mnt
morning~ root@server# mount -t pohmel 213.180.204.3 /trash

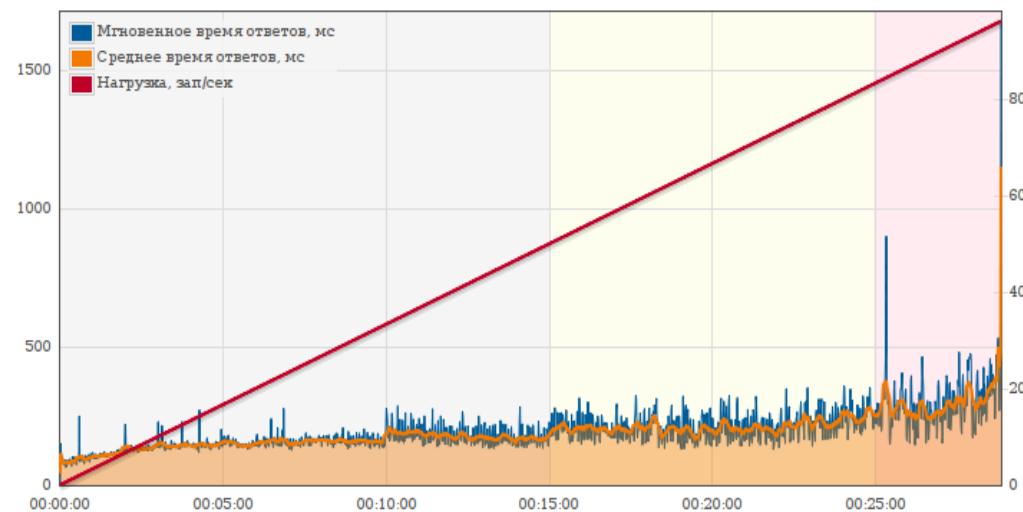
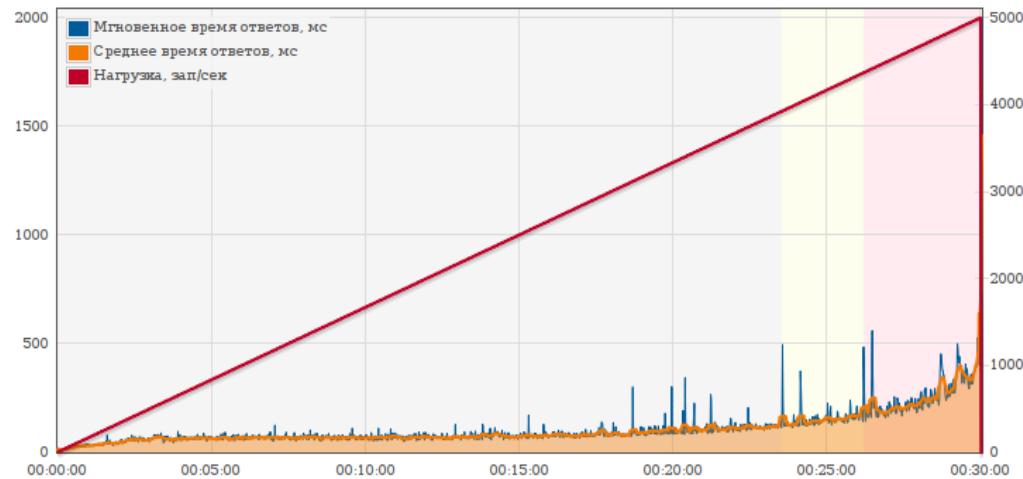
IO backends



Eblob random read performance: SAS

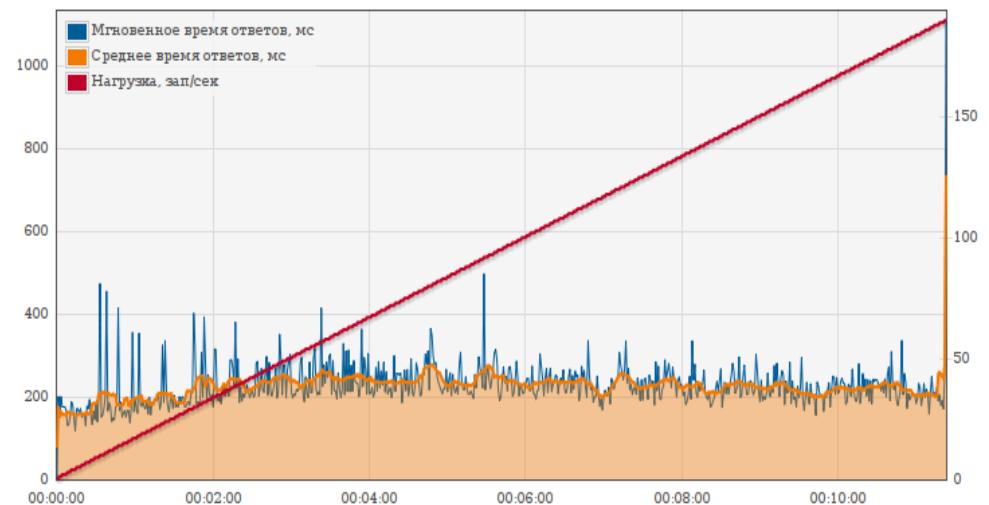
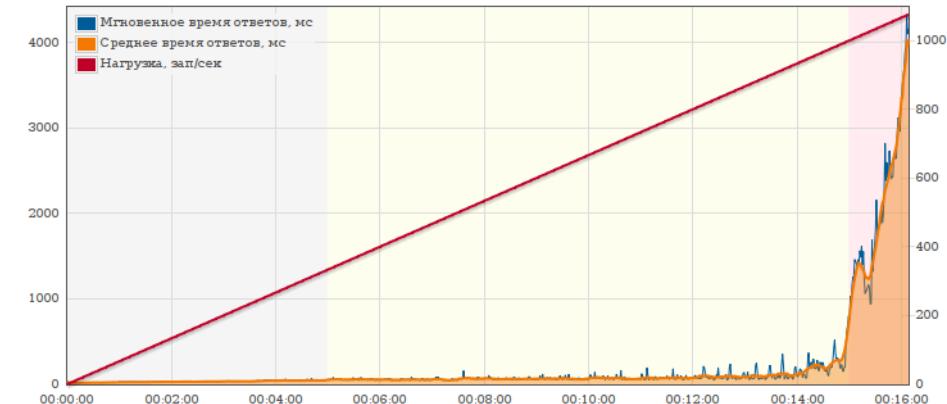
- 2 sas shelves (14 disks raid10 each, ext4)
- 1 Tb of data
- ~ 100 millions of objects
- Eblob: 5000 rps
- Eblob: 3500 rps within 100 ms
- Eblob: 4000 rps within 200 ms
- Filesystem: 600 rps within 200 ms
- Filesystem: 800 rps within 300 ms

FS contains about 30 millions of objects actually



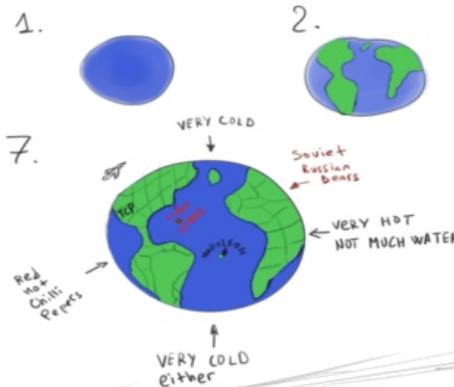
Eblob random read performance: SATA

- 2 sata raids (4-disks raid10 each, ext4)
- 370 Gb of data
- 30 millions of objects
- Eblob: 1000 rps
- Eblob: 900 rps within 100-150 ms
- Filesystem: 200 rps within 200 ms



Elliptics network: core

Transactions, versions



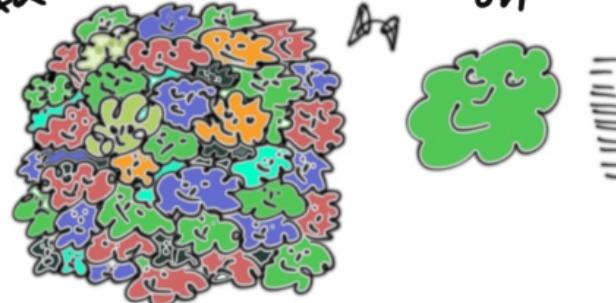
Data replication



Fault Tolerance

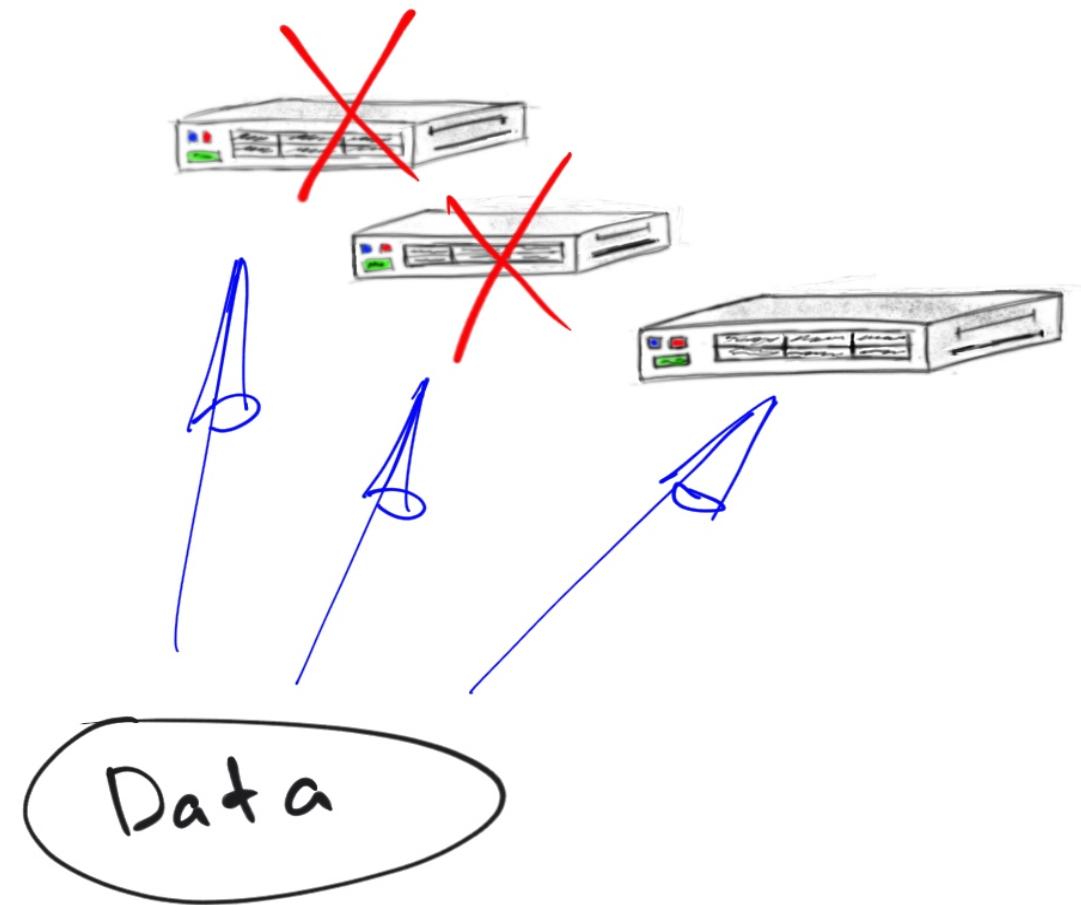


Data deduplication



IO models

Write always succeed
Multiple copy reading
Eventual consistency



Future plans

- * Fast Recovery
- * POHMEI FS
- * Distributed locks transactions

World Domination

Kill all Humans



Questions ?

WTF